4 Steps to re-DO Behavior

Setting Events:

Antecedents:

STEP 1: PROBLEM

Describe what you want them to stop doing

STEP 2: FUNCTION

Describe what the learner is trying to gain

STEP 3: DESIRED BEHAVIOR

Describe what you want the learner to be doing

❑ It is appropriate
❑ It is in student's skill set or can be taught

STEP 4: BENEFIT

Describe the short and long-term benefits

❑ Short-term benefit will compete with function (step 2)
❑ Long-term benefit will improve student's quality of life