



Sample Activity Plans from Insights to Behavior Resources

Sample Activity Plan

'Give Me That!'

Objective: Follows instruction to give you one object from a group of preferred objects

Developmental Area: Receptive Language

Curriculum Area: Follow Directions

Method: Behavioral

Developmental Level: Intermediate

Category: Exploratory Play

Setting: Adult-Child

Materials

Sandbox

Toys to use in the sand (e.g., pail, shovel, sifter, etc.)

Procedure

The child should already know the name for the object used in this lesson.

1. Sit across from the child in the sandbox.
2. Place different toys to be used in the sand in front of the child (e.g., bucket, shovel, truck, rock, etc.).
3. Using a short phrase, ask the child to give you one of the objects (e.g., 'Give me the bucket.').
4. If the child gives you the correct object, immediately give the child a tangible reinforcer such as a treat and/or allow him/her to play with the object for a minute. At the same time, give the child social praise (e.g., 'Nice work! You gave me the bucket.').
5. If the child does not give you the correct object, or starts to get the wrong object, physically prompt him/her by gently moving his/her hand toward the correct object.
6. Repeat the procedure 10 times in a row.



Tip

Don't have a sandbox? Use a large container or bag filled with familiar objects.

** This is one of 3500 Activity Plans.*